

# Yurii Rebryk

## contact

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## languages

ukrainian, russian - native  
english - upper intermediate

## education

2011–2014 **High School** Ukrainian Physics and Mathematics Lyceum, Kyiv

2014–Now **Bachelor** of Software engineering The Academic University, St. Petersburg  
Courses: C/C++, Java, Algorithms and Data structures, Discrete math, Computer architecture, Functional programming

## technical skills

proficient **Algorithms and Data Structures, C/C++**

basic **Java, Haskell, Swift, SQL, Git**

Actively participating and creating tasks for **Codeforces** and **Codechef** algorithm competitions. Handle: Rebryk

## experience

### Part Time

Aug 2015 - Now **Veeroute** St. Petersburg, Russia  
*Programmer*  
Creating and implementing algorithms to solve logistics problems.

## awards

2011 **19th International Environmental Project Olympiad** Istanbul, Turkey  
Bronze medal

2012 **25th All-Ukrainian Student Olympiad in Informatics** Vinnitsa, Ukraine  
Third diploma

**10th All-Ukrainian Young Informaticians Tournament** Kherson, Ukraine  
First place

2013 **26th All-Ukrainian Student Olympiad in Informatics** Lugansk, Ukraine  
Second diploma

2014 **8th Open Olympiad on programming** Moscow, Russia  
Third diploma

**12th All-Ukrainian Young Informaticians Tournament** Kherson, Ukraine  
First place

**27th All-Ukrainian Student Olympiad in Informatics** Dnepropetrovsk, Ukraine  
First diploma

**The X International Zhautykov Olympiad in physics, mathematics and informatics** Almaty, Kazakhstan  
Silver medal

## projects accomplished

*(clickable titles)*

### **ProTest - system for the sport programming competitions**

**Description:** I developed ProTest - the system for the sports programming competitions, using which the students of my Lyceum could significantly raise their level in sports programming and achieve high results in the All Ukrainian Olympiad on programming.

**Technologies:** C#, SQLite

### **Blocky - game with using MindWave**

**Description:** I developed a platformer game where you have to control main character by your mind.

**Technologies:** Swift, SpriteKit

### **OohReader - ebook reader**

**Description:** I with my teammate developed a reader specialized for reading english books.

**Technologies:** Java (Android)

## personal qualities

Energetic, hardworking, communicative, responsible and motivated.  
Likes to solve hard tasks with maximal efficiency.